

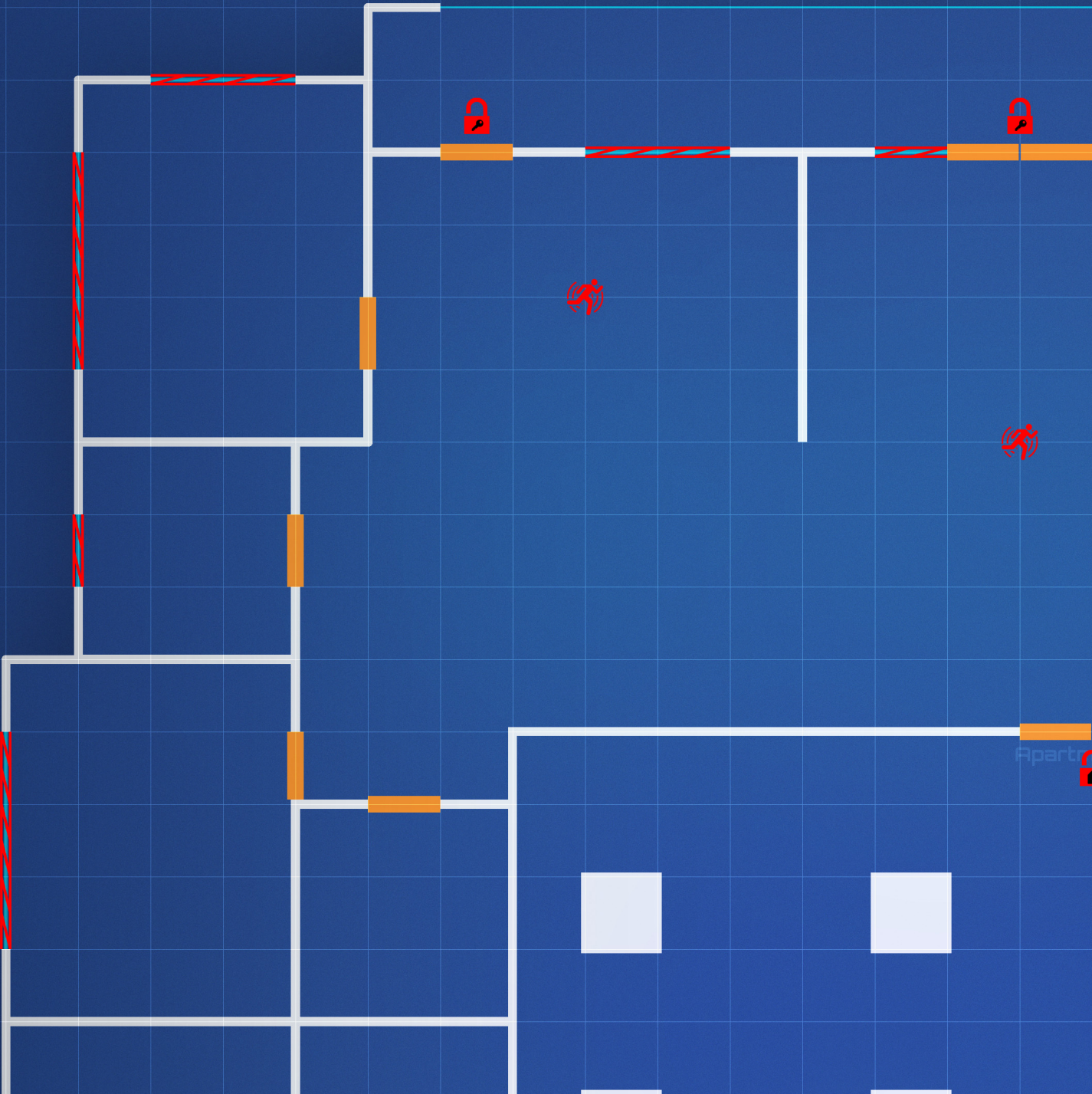
apartments // 02

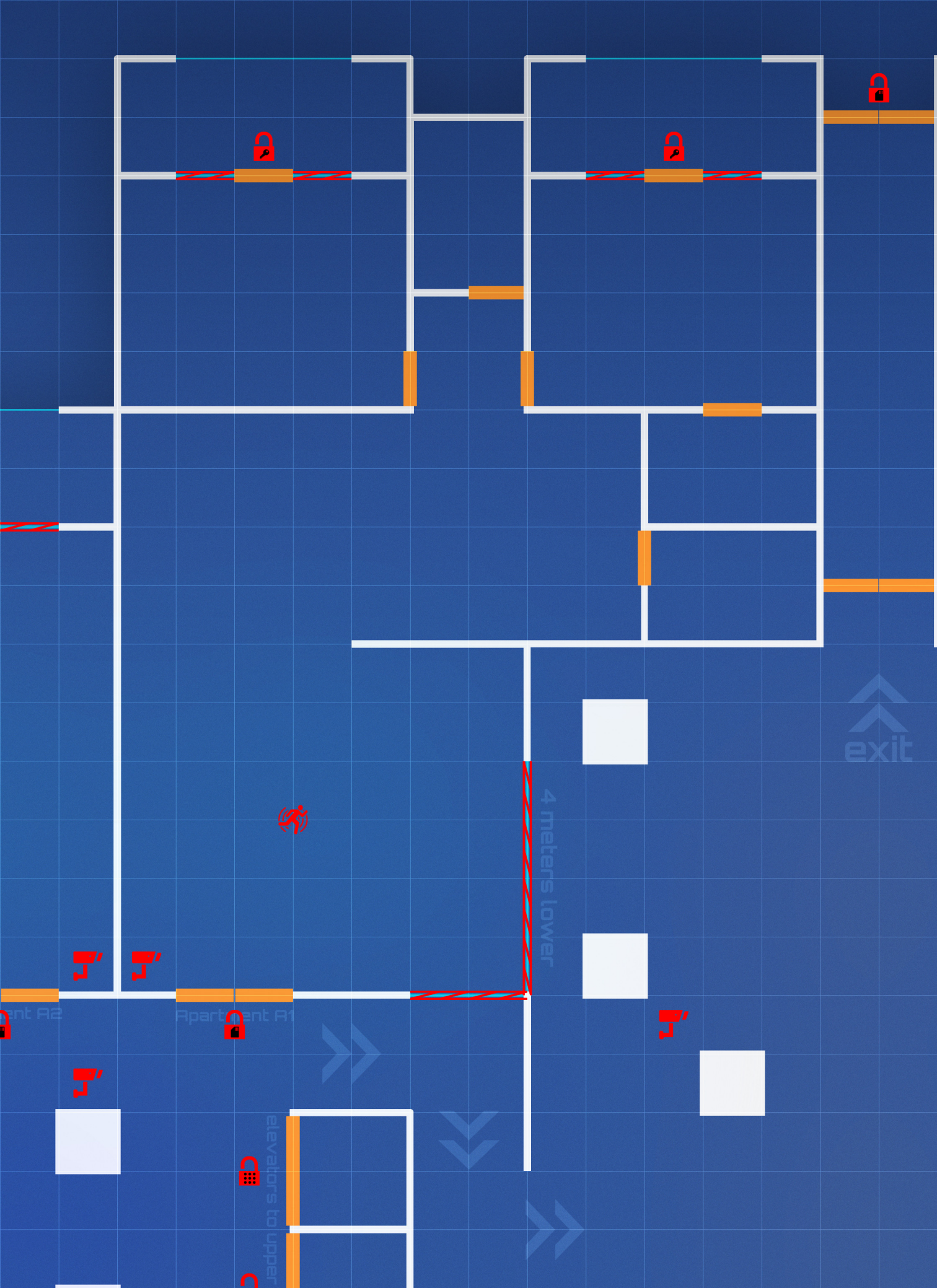
doors

one meter

windows

walls





4 meters lower

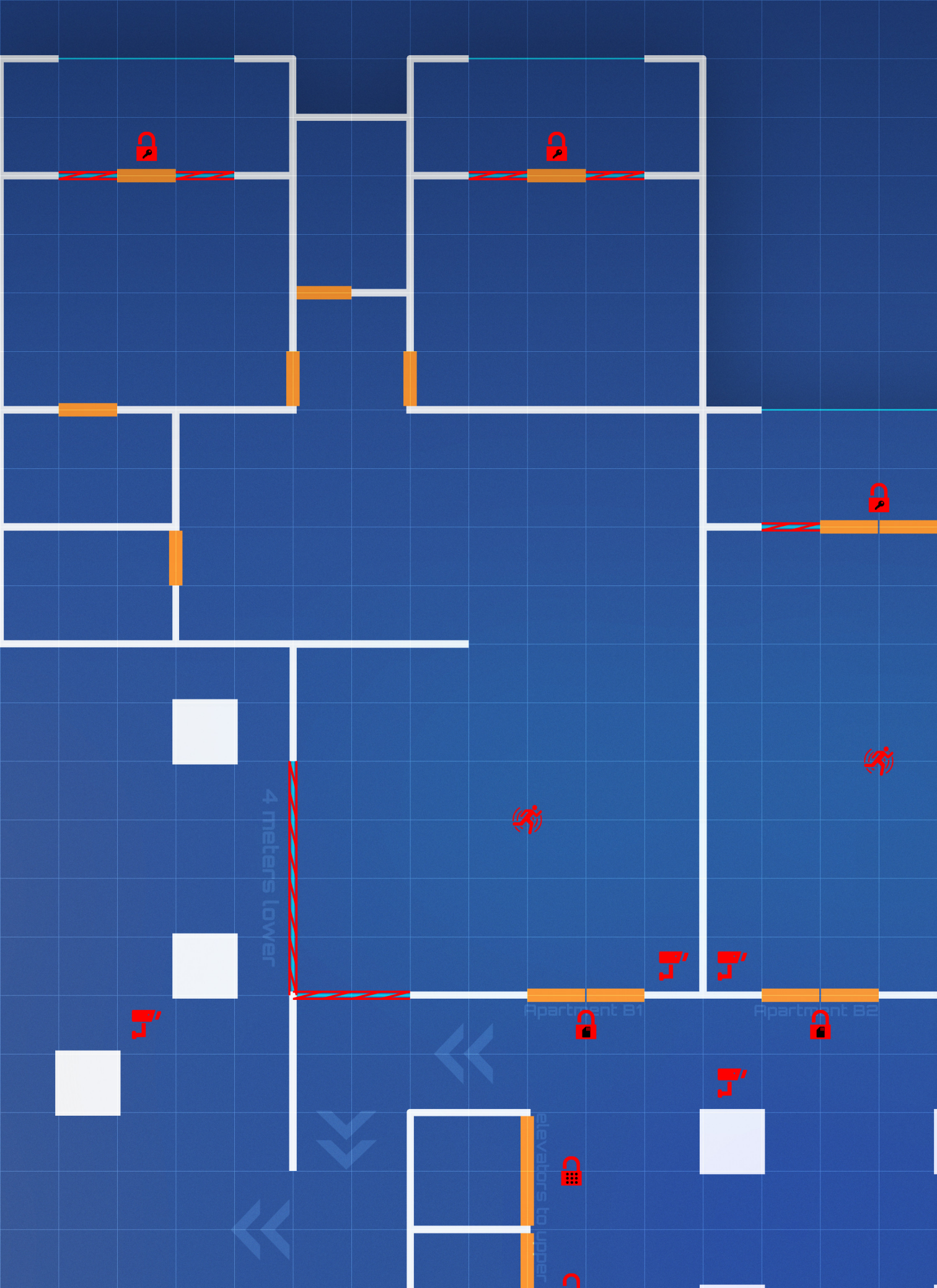
exit

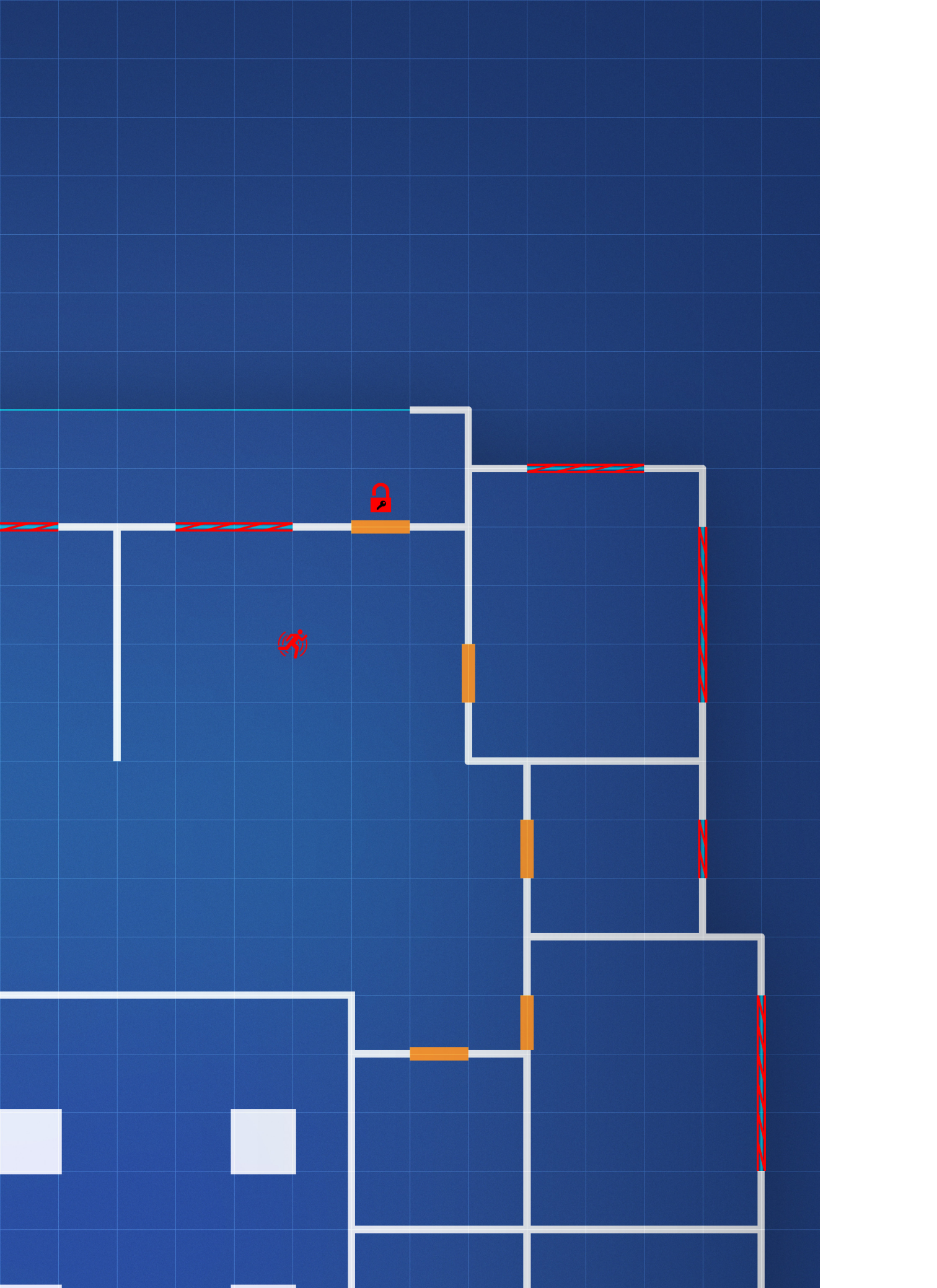
Apartment A1

Apartment A2

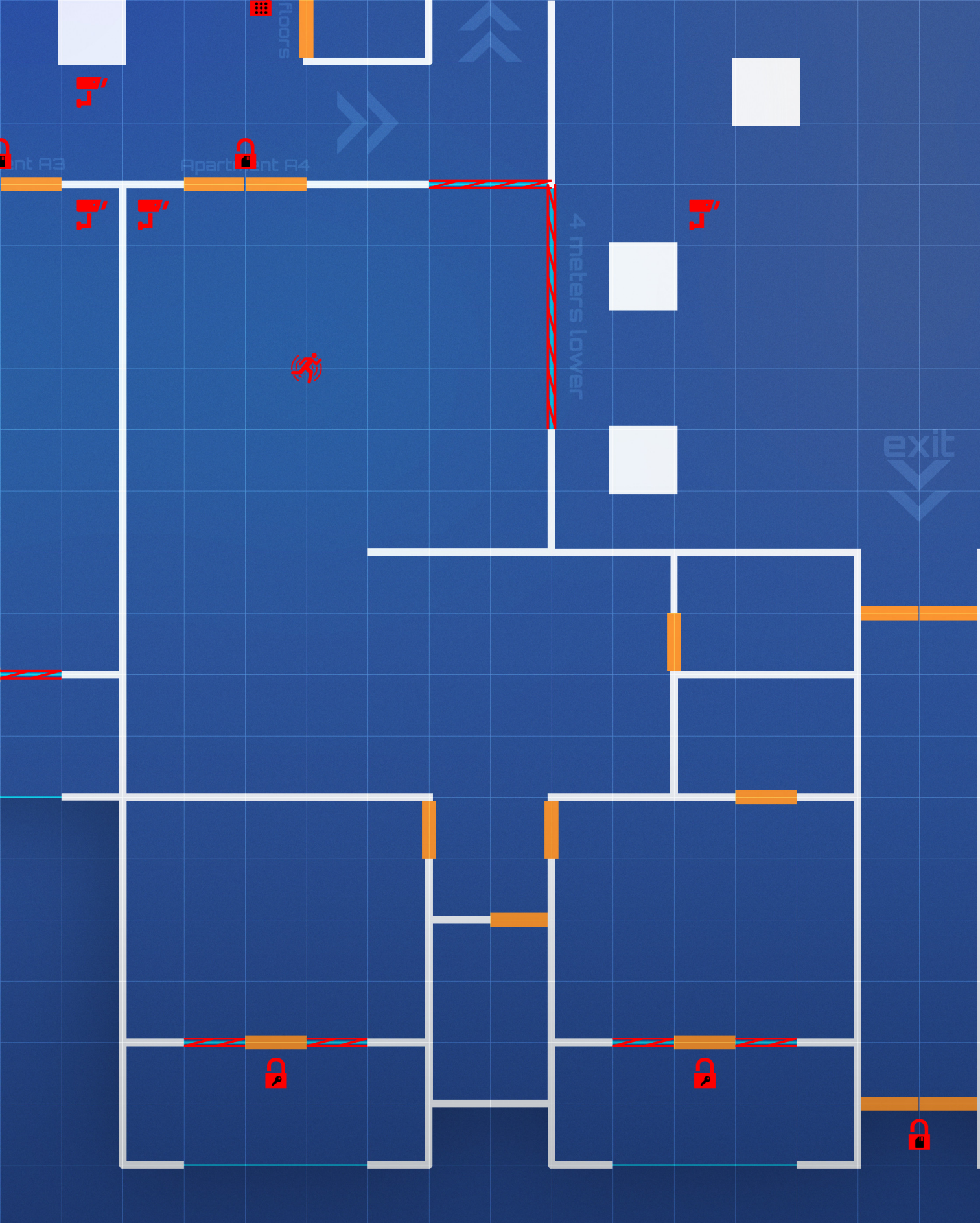


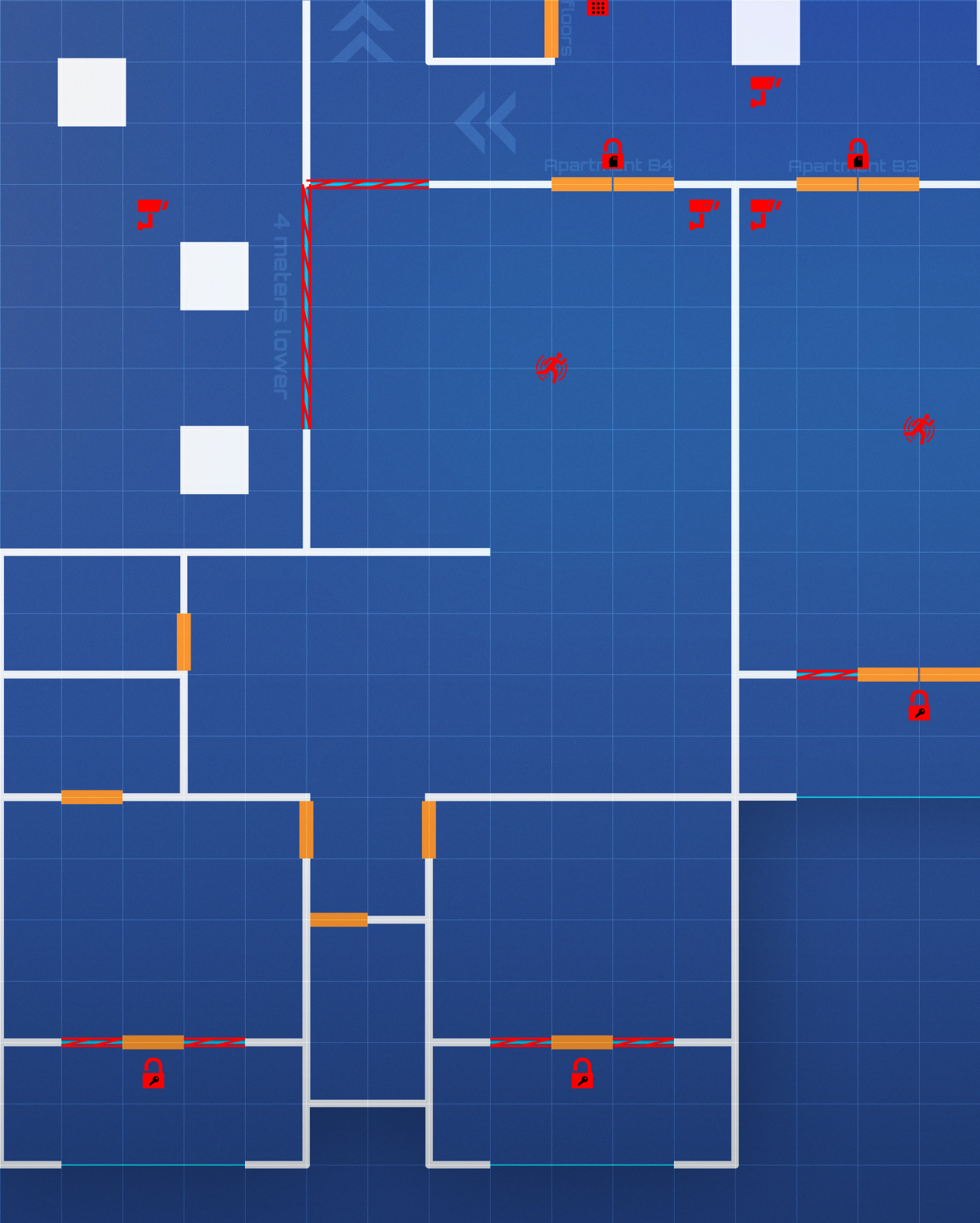
elevators to upper

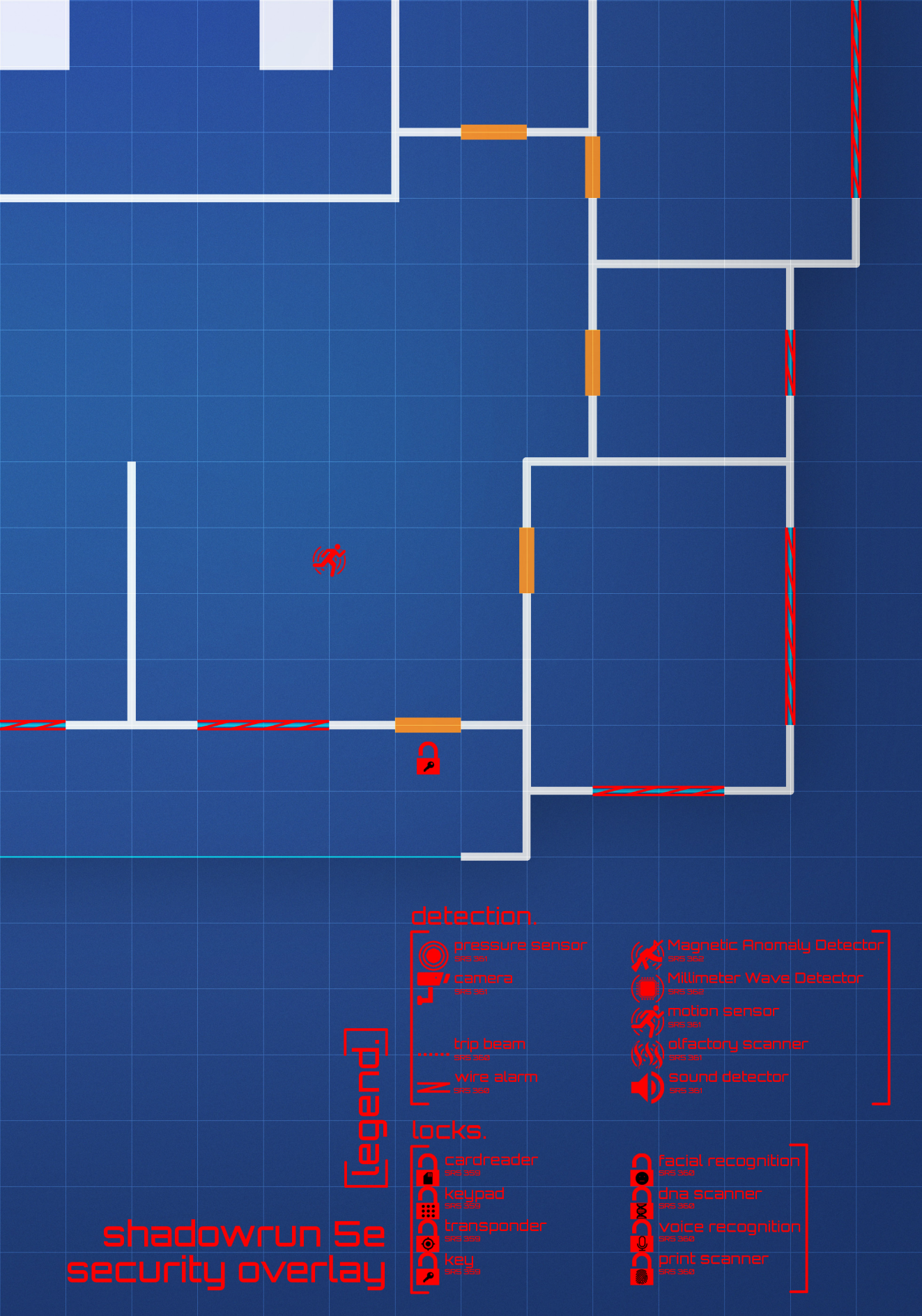





















[legend]

shadowrun 5e
security overlay

detection.

- | | | | |
|---|-----------------------------|---|---------------------------------------|
|  | pressure sensor
area 350 |  | Magnetic Anomaly Detector
area 350 |
|  | camera
area 350 |  | Millimeter Wave Detector
area 350 |
|  | trip beam
area 350 |  | motion sensor
area 350 |
|  | wire alarm
area 350 |  | olfactory scanner
area 350 |
| | |  | sound detector
area 350 |

locks.

- | | | | |
|---|-------------------------|---|--------------------------------|
|  | cardreader
area 350 |  | facial recognition
area 350 |
|  | keypad
area 350 |  | dna scanner
area 350 |
|  | transponder
area 350 |  | voice recognition
area 350 |
|  | key
area 350 |  | print scanner
area 350 |